

APPENDIX 10.1: GLOSSARY OF ACOUSTIC TERMS

The following table contains a list of some of the most frequently used acoustic terms we use in our reports. An explanation of what each of the terms means is also provided.

Table 10.1.1: Glossary of Acoustic Terms

Term	Description
Decibel, dB	The decibel is a logarithmic unit of measurement used for quantifying sound. It is derived from the logarithm to base 10 of the ratio of two quantities. Use of a logarithmic scale has the advantage that it compresses the very wide range of sound pressures to which the ear may typically be exposed to a more manageable range of numbers.
Frequency, Hz	In sound, the number of cycles per second of a pressure fluctuation and frequency in sound is proportional to its pitch. Different frequencies are divided into octave and one third octave bands.
Sound Pressure Level, L_p	This is the unweighted or linear level which is measured prior to any weightings being applied. The sound pressure level is 20 times the logarithm to base 10 of the ratio of the reference sound pressure (2×10^{-5}) and the measured sound pressure.
Sound Power Level, L_w	This is the total sound energy radiated from a given source. The sound power Level is 10 times the logarithm to base 10 of the ratio of the reference sound power level (1×10^{-12}) and the measured power.
Frequency Weightings	Weightings can be applied to a spectrum of sound and act as a filter to account for different sensitivities and conditions.
Time Weightings	A time weighting to denote the response of the sound level meter. For most measurements the Fast time weighting is selected (F) however, a slow time weighting (S) is often used to for the measurement train noise and vibration.
A-weighted sound pressure level, L_{pA}	The sound pressure level with the A-weighting applied. The A-weighting is used for most environmental noise measurements and is used to weight a spectrum of sound to match the sensitivity of the human ear.
Equivalent continuous A-weighted sound pressure level, $L_{Aeq,T}$	The L_{Aeq} is an energy average and defined as the level of sound which, over a given period of time, would equate to the same A-weighted sound energy as the actual fluctuating sound.
Octave Bands	A band of frequencies in which the upper limit of the band is twice the frequency of the lower limit.
Maximum noise Level, L_{AFmax}	The maximum instantaneous noise level measured during a given period of time. The time weighting to which the meter is set for this measurement parameter is always indicated by either an F or S.
Minimum Noise level, L_{AFmin}	The minimum instantaneous noise level measured during a given period of time. The time weighting to which the meter is set for this measurement parameter is always indicated by either an F or S.
Percentile level, $L_{AN,T}$	A-weighted sound pressure level obtained using time-weighting F, which is exceeded for N% of a specified time interval. An example of this is background noise which is quantified with the L_{A90} descriptor, which is the A-weighted level which is exceeded for 90% of the measurement period.
Sound exposure level, L_{AE}	A level of a sound, of 1 s duration, that has the same sound energy as the actual noise event considered.

Rating Level, $L_{A,T}$	The equivalent continuous A-weighted sound pressure level of the noise, plus any adjustment for the characteristic features of the noise.
Ambient Noise Level	The noise level in a given environment whilst it is subject to all of its normal sources of noise.
Background Sound Level, L_{A90}	These are amongst the lowest noise levels measured over a given period of time and exclude short term, intermittent noise sources. The background noise level is quantified by the L_{A90} descriptor and is therefore the level which is exceeded for 90% of a given period of time.
Reverberation Time, T	The time that would be required for the sound pressure level to decrease by 60 dB after the sound source has stopped. The descriptor T , often includes other nomenclature to describe the type of reverberation time measurement or if the reverberation time is an average taken for specific frequencies. For example a T_{mf} is the mid-frequency reverberation time.
Absorption Coefficient, α	The fraction of reverberant sound energy absorbed by a material. It is expressed as a value between 1.0 which equates to perfect absorption and 0 which equates to zero absorption.
Absorption, A	The acoustic absorption derived from the multiplication of the absorption coefficient by the surface area of a given material.
Acoustic Class, A- E	Classification of sound absorbers into Sound Absorption Classes A-E, according to BS EN ISO 11654, including frequencies 200-5000 Hz
NRC	A single-number rating system used to compare the sound-absorbing characteristics of building materials. A measurement of the acoustical absorption performance of a material, calculated by averaging its Sound Absorption Coefficients at 250, 500, 1000 and 2000 Hz
Sound Reduction Index, R	The laboratory measured sound insulation properties of a material or building element in octave or third octave bands.
Weighted Sound Reduction Index, R_w	A single number which represents the sound reduction of a material. It is derived by plotting the sound reduction index against a set of reference curves. The curves are shifted until a best-fit is established and the curve which best fits the sound reduction spectrum is used to represent the single figure value.
Weighted Level Difference, D_w	The weighted level difference between a pair of rooms, stated as a single figure.
Standardized Weighted Level Difference, $D_{nT,w}$	The standardized, weighted difference in sound level between a pair of rooms, stated as a single figure. The level difference in octave bands is first normalized to a reference reverberation time and then plotted against a set of reference curves to establish a single figure value.
Weighted, Normalised Flanking Level Difference, D_{nFw}	The normalised, weighted difference in sound level between a pair of rooms via a flanking element, such as mullion or ceiling detail. The level difference in octave bands is first normalized to a reference amount of absorption and then plotted against a set of reference curves to establish a single figure value.
Normalised Element Level Difference, D_{ne}	The normalised difference in sound level between a pair of rooms via a small element such as a trickle ventilator. The level difference in octave bands is normalized to a reference amount of absorption.
Weighted, Normalised Element Level Difference, D_{new}	The normalised, weighted difference in sound level between a pair of rooms via a small element such as a trickle ventilator, stated as a single figure. The level difference in octave bands is normalized to a reference amount of absorption and then plotted against a set of reference curves to establish a single figure value.

C_{tr}	A correction term applied to the sound insulation single-number values (R_w , D_w , and $D_{nT,w}$). Applying the C_{tr} penalises a construction's performance if its low frequency performance is poor in relation its performance at higher frequencies.
Impact Sound	The noise generated by an impact on a structure. This is normally used to describe the noise created by people walking on a floor structure.
Weighted standardized impact sound pressure level, $L_{nT,w}$	A single-number quantity used to characterize the impact sound insulation of floors over a range of frequencies.
Cross-talk	Noise transmission between one room and another room or space via a duct or other path.
Insertion Loss, IL	The reduction of noise level due to the presence of a noise control device such as an attenuator, excluding any regeneration noise created by its presence.
Dynamic Insertion Loss, IL	The reduction of noise level due to the presence of a noise control device such as an attenuator, including any regeneration noise created by its presence.
NR	The Noise Rating level. This is a single figure value derived by plotting a noise spectrum against a set of curves. The curve under which the spectrum fits is the resulting NR level.
Vibration	The vibratory motion of a surface can be characterised by: (a) displacement (m), (b) velocity (m/s), or (c) acceleration (m/s^2). The magnitude of the vibration can be quantified in several ways: Peak to Peak- The total excursion of the oscillation about the zero datum. Peak- This value gives the maximum excursion of the oscillation above or below the zero datum. r.m.s. - This value gives the root mean square of the time history over a specific time interval (time constant). dB - Vibration levels can be expressed in dB. A reference level of $10^{-6} m/s^2$ r.m.s. is usually used for acceleration.
Tactile Vibration	Tactile vibration is that which is perceived as mechanical motion (vibration you can feel).
Ground-borne Noise	Audible noise caused by the vibration of elements of a structure, for which the vibration propagation path from the source is partially or wholly through the ground
Structure-borne Noise	Audible noise caused by the vibration of elements of a structure, the source of which is within a building or structure with common elements.
DIN plate	A means of mounting vibration sensors in accordance with DIN 45669-2:2005 for measurements on hard surfaces. Comprises a 2.5 kg stainless steel plate with supporting feet.
V.D.V,	The VDV is the Vibration Dose a person is expected to be exposed to over the course of the day or night. The VDV is given by the fourth root of the time integral of the fourth power of the acceleration after it has been frequency-weighted.
eVDV	The estimated vibration dose value based on short duration measurements of transients with known durations and occurrences